DEFENSIVE AND COMPETITIVE BIDDING		LEADS	AND SIGNALS	WBF CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING L	EADS STYLE				
Style: generally sound.		Lead		In Partner's Suit	CATEGORY: Green	
Responses: transfers; jump raise = weak.	Suit	4th		4th	NCBO: USBF	
Balancing: same.	NT	4th		4th	PLAYERS: Helena Hsieh and Jessie Cai	
	Subseq				EVENT: Rona Cup	
	Other: low fr	om xx.				
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
Direct: 15-18; Balancing: 12-15; BPH: two lowest unbid suits.	Lead	Vs. Suit		Vs. NT		
Responses: systems on.	Ace	AKx(+)		AKx(+)	GENERAL APPROACH AND STYLE	
	King	AK, KQ(+)		AK, KQ(+), AKJT(+)	2/1 GF.	
	Queen	QJ(+), KQ		QJ(+), KQT9(+)	5533 openings.	
	Jack	KJT(+), JT	\	AJT(+), KJT(+), JT(+		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		19(+), 19(+), 1x	HT9(+), T9x(+), Tx	3 <sup>rd</sup> seat openings may be light.	
Style: generally sound.	9	9xx(+)		9xx(+)	Many transfers (see below).	
2NT: two lowest unbid suits.	Hi-X	xxx(+)		xxx(+)		
	Lo-X	xx, Hxx(+)	DITY	xx, Hxx(+)	<b>-</b>	
	SIGNALS IN	ORDER OF PRIO	î	. 1		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lea		SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Direct: $(1M) - 2M = oM + m$ ; $(1m) - 2m = ♣ + ♥/om$ .		UD attitude	Suit preference		3NT = Gambling; unspecified solid long minor, no outside controls.	
Balancing: same.	Suit 2 Suit preference		Count	Suit preference	Transfer responses to our: 1m openings, 1 ♦ overcall, 1M openings in competition, 1M openings in 3rd/4th seat, 1M overcalls, 2 ♣ opening, 2 ♥ non-jump overcall, and takeou doubles over (1m).	
		3 Count			Offshape takeout doubles: (1m) - X includes balanced weak NT (12-14 HCP) hand types and 3-suiters short in the other minor.	
		UD attitude	Suit preference	e UD attitude		
VS. NT (vs. Strong/Weak; Reopening; PH)		Suit preference	Count	Suit preferen	ce	
Cappelletti.	;	Count				
X = values.	Signals (incl	uding Trumps): suit	preference.			
2♣ = one suit.						
2♦ = majors.						
2M = M + m.			OUBLES			
2NT = minors.						
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT I	OOUBLES (Style; R	Responses; Reo	pening)		
X = takeout thru 4♥.		X includes balance ort in the other mino		nd		
	Responses:					
	Balancing: s					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1& or 2&			DETITIVE DD: 0	(DD) 0	SPECIAL FORCING PASS SEQUENCES	
X = clubs.		RTIFICIAL & COM	PETITIVE DBLS	<del>-</del>		
1NT = minors.		ubles thru 4♥.				
2-level = Cappelletti (see vs. NT).	Responsive	doubles thru 4♥.		_		
OVER OPPONENTS' TAKEOUT DOUBLE	Support (re)	doubles thru 2♥.		IMPORTANT NOTES		
Transfers.	Maximal doubles thru 3♥.					
	Over Michae	els: X = single raise.				
					PSYCHICS: rare	

g	F	OF	L THRU				
OPENING	TICK IF ARTIFICIAL	MIN. NO. CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1.*		3	4♥	11-21 HCP.	1 ◆ = hearts; 1 ♥ = spades; 1 ♠ = no 4 M; 1NT = bal. invite; 2 ♣ = 4 M and 5+ ♣, GF; 2 ◆ = LR; 2 ♥ = 4-5 majors, weak; 2 ♠ = 5+ ♣, GF; 2NT = 5-4 minors, weak; 3 ♣ = mixed; 3 ♦/3M = splinter.	Complete 1-level transfer = 3 M; XYZ; 4SGF.	Transfers.
1+		3	4♥	11-21 HCP. 3 if and only if 4432.	1 ♥ = spades; 1 ♠ = no 4 M; 1NT = hearts, weak; 2 ♣ = hearts, invite; 2 ♦ = hearts, GF; 2 ♥ = 4-5 majors, weak; 2 ♠ = 5+ ♦, GF; 2NT = 4-5 minors, weak; 3 ♦ = mixed; 3M/4 ♣ = splinter.	Complete 1-level transfer = 3 M; XYZ; 4SGF.	Transfers.
1♥		5	4♥	11-21 HCP.	1NT = forcing; 2m = GF; 2♠ = weak; 2NT = 4+ ♥, GF; 3♣ = mixed; 3♦ = 4+ ♥, invite; 3♥ = weak; 3♠/4m = splinter.	1 ♥ - 1♠; 1NT = 3 ♠; XYZ; 4SGF.	Transfers.
1 🛦		5	4♥	11-21 HCP.	1NT = forcing; 2m/♥ = GF; 2NT = 4+ ♠, GF; 3♣ = mixed; 3♦ = 4+ ♠, invite; 3♠ = weak; 4m/♥ = splinter.		Transfers.
1NT				15-17 HCP. Could have 5 M.	2♣ = Stayman; 2♦/♥ = Jacoby transfer; 2♠ = range ask; 2NT = better minor ask; 3M = splinter; 4♣ = Gerber; 4♦/♥ = Texas transfer.	2♠ could be weak with ♣; 2NT could be weak with ♠. Smolen, delayed Texas.	Systems on over X and 2*; else, X = takeout; transfer Lebensohl.
2*	✓			Either 22+ HCP or 17+ HCP and 8.5+ tricks.	2 ◆ = hearts; 2 ♥ = spades; 2 ♠ = range ask; 2NT = minor ask; 3X = transfer; 3NT = unspecified AKQxxx; 4X = transfer.	Complete 2-level transfer = 3 M.	
2♦/♥/♠		6		Natural weak 2.	2NT = Ogust.	3♣ = worst; 3♦ = min; 3♥ = max; 3♠ = best.	
2NT				20-21 HCP. Could have 5 M.	3♣ = Stayman; 3♦/♥ = Jacoby transfer; 3♠ = minors; 4♣ = Gerber; 4♦/♥ = Texas transfer.	Smolen, delayed Texas.	
3♣/♦/♥/♠		7		Natural preempt.			
3NT				Gambling; unspecified solid long minor, no outside controls.	4m = pass or correct.		
4*/♦/♥/♠		7		Natural preempt.			
4NT							
5♣/♦/♥/♠		8		Natural preempt.			
						HIGH LEVEL BIDDING 1430 RKC. 0314 exclusion.	
						Control bids are 1 <sup>st</sup> or 2 <sup>nd</sup> round.	